

**SKATE AUSTRALIA Inc
REQUIREMENTS' COMMITTEE**

2026 AUSTRALIAN CHAMPIONSHIP



SKATE
AUSTRALIA

**ARTISTIC REQUIREMENTS
REQUIREMENTS FOR NATIONAL CATEGORIES
ADMINISTRATIVE RULES
ANNEX TO WORLD SKATE ARTISTIC TECHNICAL
COMMITTEE**

Edition 5

Version Control

Edition Number	Date	By	Change made
1	15/09/2025	PIW	---
2	22/09/2025	PIW	P24 & 28- Masters Couples and Solo Style Dance - theme changed - highlighted
3	01/10/2025	PIW	P8 - link to the Non-World Skate Dance Manual has been added - highlighted
			P8 - entry to and exit from the floor - highlighted
			P13 – Summary of National and International Quad Events and National Inline Events – Promotional Tots Figures added - highlighted
			P28 - Masters Solo Style Dance – Dance Step element added – highlighted
			P29 – combined total of Flip/Lutz jumps permitted – highlighted
4	06/02/2026	PIW	P9 & P20 - Style Dance - Certificate of Authentication link updated - highlighted
			P10 - Content Sheets links updated - highlighted
			P21 - Primary Couples Dance - Olympic Foxtrot - 104 Foxtrot - highlighted
			P24 - Masters Couples Style Dance Footwork - 7 step option - highlighted
			P24 & P28 - Group 4 features allowed for Travel in Advanced Couples and Solo Free Dance - highlighted
5	12/02/2026	PIW	P29 - Penalty for saved combo - highlighted

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Reference Documents

Discipline	Document name
General information	<u>Rules for Artistic Skating Competitions - General (Official Regulation Artistic - General 2026)</u> <ul style="list-style-type: none"> • Age Categories for World Skate ATC Championships
General information	<u>Rules for Artistic Skating Competitions - Artistic Impression (Official Regulation Artistic - Artistic Impression 2026)</u> <ul style="list-style-type: none"> • Assessing Artistic Impression
General information	<u>Rules for Artistic Skating Competitions - General (Official Regulation Artistic - General 2026)</u> <ul style="list-style-type: none"> • Rules and regulations for World Championships
Dance – Couples and Solo	<u>Rules for Artistic Skating Competitions - Dance and Solo Dance Book (Official Regulation Artistic - Dance and Solo Dance 2026)</u> AND <u>Rules for Artistic Skating Competitions - Dance (Official Regulation Artistic - Dance 2026)</u> AND <u>Rules for Artistic Skating Competitions - Solo Dance (Official Regulation Artistic - Solo Dance 2026)</u>
Figures	<u>Rules for Artistic Skating Competitions - Figures (Official Regulation Artistic - Figures 2026)</u>
Free Skating – Solo	<u>Rules for Artistic Skating Competitions – Free Skating (Official Regulation Artistic - Free 2026)</u>
In Line Free Skating	<u>Rules for Artistic Skating Competitions - Inline (Official Regulation Artistic - Inline 2026)</u>
Free Skating – Pairs	<u>Rules for Artistic Skating Competitions - Pairs (Official Regulation Artistic - Pairs 2026)</u>
Precision	<u>Rules for Artistic Skating Competitions - Precision (Official Regulation Artistic – Precision 2026)</u>
Show	<u>Rules for Artistic Skating Competitions - Show (Official Regulation Artistic – Show 2026)</u>
Quartets	<u>Rules for Artistic Skating Competitions - Quartets (Official Regulation Artistic – Quartets 2026)</u>

General Rules

1. For International events please see the documents as listed in [Reference Documents Table](#).
 2. Link to [Rules for Artistic Skating Competitions - General \(Official Regulation Artistic - General 2026\)](#).
 3. The draw for Cadet, Youth, Junior and Senior categories of Figures (group and starting foot) will be conducted on the Saturday before State training or as otherwise designated by the AATC.
 4. One group of Figures (including the starting foot) for all other categories will be drawn and advised to the Chairman of AATC, Chairmen of Chapter Artistic Committees, the Chairman of CAOC and SA Inc office by email one month before the first day of the Australian Championship.
 5. There will **NOT** be a separate figure draw for men and women.
 6. If there are 2 or more panels of Figures, it may be necessary to move events to another panel during the competition to have all panels finish at approximately the same time.
 7. Figures will be skated in the order listed in the requirements.
 8. Individual skater events – National Events:
 - (a) **Figure Events** – Order of skating for male and female events will be drawn separately and skated/calculated as separate events.
 - (b) **For events which are calculated using RollArt**, male and female skaters will skate in separate events, however Compulsory Dance 1 will be skated by all of the men first, and then by all of the ladies. Compulsory Dance 2 will then be skated by all of the men, and then all of the ladies. Normal rotation of skaters will apply to the men's event and the ladies' event. The two events will be calculated separately. A draw for the skating order for men and ladies will be done separately. Free Dance will be skated by the men and then by the ladies.
 9. Individual skater events – International Events:
 - (a) Male and female skaters will skate in separate events; they are never calculated together in the one event.
 10. For all events which have two parts, the skating order for the second part will be the reverse order of the placement in the first part, for example:
 - (a) Long Program - reverse order of the placement after the short program;
 - (b) Free Dance - reverse order of the placement after Compulsory Dance or Style Dance, depending on the event.
- There will be no redraw.
- Please note the Masters and Advanced Masters Dance events are stand alone events and not linked one to another so there will be a separate draw for Compulsory Dance, Style Dance and Free Dance.
11. Skaters wishing to skate 2 events in the same discipline must do so in the same category eg Intermediate Solo Style Dance and Intermediate Solo Free Dance is allowed. Intermediate Solo Style Dance and Preliminary Solo Free Dance is not allowed. However, the same skater may skate in the same or a different category in another discipline eg Figures, Couples Dance, Free Skating etc.
 12. For Pairs and Couples events other than Masters Couples Dance, Advanced Masters Couples Dance, Masters Couples Style Dance and Masters Couples Free Dance, the category will be determined by the age of the oldest partner.
 13. Masters Couples Dance, Advanced Masters Couples Dance, Masters Couples Style Dance and Masters Couples Free Dance – both partners must be born in 1996 or before.

General Rules

14. Dance Manuals:
- (a) For all International category Couples Dance and Solo Dance events please refer to the World Skate Dance and Solo Dance Manual – [Rules for Artistic Skating Competitions - Dance and Solo Dance Book \(Official Regulation Artistic - Dance and Solo Dance 2026\)](#).
 - (b) For all National category Couples Dance and Solo Dance please refer to the World Skate Dance and Solo Dance Manual – [Rules for Artistic Skating Competitions - Dance and Solo Dance Book \(Official Regulation Artistic - Dance and Solo Dance 2026\)](#).. If the dance is not in the World Skate manual, please refer to the [2026 version of the Non-World Skate Dance Manual](#) unless otherwise specified in the event requirements.
15. The pattern dance section in Style Dance events must begin with the first step of the required section of the dance pattern placed to the left of the judges unless otherwise specified and finish with the completed first step (correct edge/s and correct number of beats) of the following section or the completed next step (correct edge/s and correct number of beats) of the dance required by the rules. Failure to comply with this requirement will result in a 0.5 penalty.
16. Vocal music is permitted for all events.
17. Vocal music is allowed. For Free Skating, Pairs, Solo Dance, Couples, Inline, Precision and Quartet, music with spoken word (narration) can only be used a maximum of twice in the program at the beginning and/or end for a maximum of 10 seconds.
18. For all disciplines the time from the start of the music and the first movement of the skater, couple or group, cannot be more than 10 seconds, except Show and Quartet, where the maximum time is 15 seconds.
19. **Entry to and Exit from the Floor**
- (a) **All individual events, Pairs and Dance**
[The first skater of each warm up group will have a maximum of 1 minute after the warm up for that group is complete before entering the floor.](#)
[All skaters other than the first skater in each warm up group must take the floor immediately when announced.](#)
[All skaters have 30 seconds from the end of their program to exit the floor.](#)
 - (b) **Quartets**
Each team will have 20 seconds from the end of the introduction of the team to take their position on the floor and 40 seconds from the end of their program to exit the floor.
 - (c) **Show**
Each team will have 40 seconds from the announcement of the title of their program to take their position on the floor and 40 seconds from the end of their program to exit the floor.
 - (d) **Precision**
Each team will have 40 seconds from the announcement of the title of their program to take their position on the floor and 40 seconds from the end of their program to exit the floor.
- A penalty of 0.5 will be applied if these times are exceeded.
20. Precision and Show events will be judged from the long axis of the skating surface.

General Rules

21. The AATC and CAOC reserve the right to modify international requirements for all disciplines, to be in line with any changes made to the requirements by World Skate Artistic Technical Commission at any time. Any changes will be notified to State Artistic Committees, Requirements Committee members, High Performance Coach, AACC Chair and CAOC Panels as soon as possible after the change is made.
22. The AATC and CAOC will align all requirements for international categories of Figures, Free Skating, Free Skating Pairs, Inline Free Skating, Dance, Solo Dance, Precision, Show Groups and Quartets with World Skate ATC requirements for these events.
23. Skaters wishing to be considered for selection for Oceania Championships and Pacific Cup must refer to rules for Oceania selection in the current version of the AATC rules available from www.sk8info.org.au. Skaters wishing selection for Oceania Championship and Pacific Cup must compete at the Australian Championship in the event for which they wish to be considered. Any exemption to this will be on the approval of the AATC.
24. The current World Skate Artistic Technical Committee (World Skate ATC) manuals are available from the above web pages, and the World Skate web page worldskate.org/artistic/about/regulations.
25. To compete in a World Championship in Junior or Senior, athletes MUST BE 12 years of age or more PRIOR TO 1 January of the SKATING YEAR. -Refer to World Skate [Rules for Artistic Skating Competitions - General \(Official Regulation Artistic - General 2026\)](#).
26. All Cadet and Youth athletes competing in World Skate international events MUST turn 12 years of age during the competitive year.
27. A Skater who wishes to compete out of their age group must first obtain permission from the AATC Chair.
28. Masters skaters who are under the age of 50 years, and who have competed in any discipline at a Junior or Senior World Championship, must nominate in the Advanced Masters category if available in the discipline. Otherwise they may compete in the Masters category. Dispensation to compete in Masters category when an advanced masters' category is available may be given, on application to AATC, for reasons which compromise an athlete's ability to perform at Advanced Masters' level.
29. **Mapping of Events**

Every event created in RollArt must be mapped to a World Skate category. This does not mean that the requirements for the event are the same as those in the World Skate category to which it is mapped. Please refer to the requirements set out in this document for all National stream events.
30. Music
 - (a) Certification MUST be on the World Skate Form - [SD - Certificate of Authentication](#). The music certification must be legible and specific to the skater(s) and the event in question.
 - (b) Music MUST be certified by a person who is a qualified musician and/or a certified teacher of music. This means a recognised degree in music or a recognised qualification to teach music professionally and does not include dance teachers, unqualified people who teach music and/or play in a band or orchestra or sound engineers who do not have a qualification in music.
 - (c) Music must be submitted in MP3 format together with the [SD - Certificate of Authentication](#) and clearly labelled with the name of the skater and the event (see below). The exact time that the music for the pattern dance starts and stops must be noted on the Certificate.
 - (d) Music should be submitted for checking as soon as finalised and certified so that any issues can be resolved to avoid problems at the competition.

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- (e) Labelling of Music
 - (i) Music must be submitted on separate MP3 files for each skater and each event or part thereof labelled as follows:

Skater's Name_Skater's Last Name (and Partner's First Name_Last Name if Couples or Pairs) – Category (junior/senior) – Modality (free skating, pairs, dance) – short or long program, style dance or free dance or dance certificate or order of the elements. For Show and Precision, include the name of the group and the title of the show.
- (f) Skaters should also have at the competition music in MP3 format on a USB as back up. This does not need to be submitted but must be available if needed.
- (g) The official deadline to change music or certificates is 5 days before the start of the whole Championship and not the day of the actual competition event. Official training is part of the Championship.

31. Content Sheets

- (a) Content Sheets must be created from the forms on the World Skate website.
- (b) Content Sheets are required for:
 - (i) **Couples Dance:**
 - A. [Style Dance](#)
 - B. [Free Dance](#)
 - (ii) **Free Skating:**
 - A. [Short Program](#)
 - B. [Free Program - 9 elements](#)
 - C. [Free Program - 12 elements](#)
 - (iii) **Pairs:**
 - A. [Short Program](#)
 - B. [Free Program](#)
 - (iv) [Precision](#)
 - (v) [Quartets](#)
 - (vi) **Solo Dance:**
 - A. [Style Dance](#)
 - B. [Free Dance](#)
- (c) The elements in Content Sheets must be in the correct skating order to avoid penalties.
- (d) The timing on Content Sheets must be recorded in “m:ss” format with the time starting from the first movement of the skater.
- (e) Free Skating Content Sheets:
 - (i) must show the time at which the Footwork Sequence (and Choreo Sequence for Inline) will start;
 - (ii) if a Lutz jump is included, it must be declared in the “Notes” section.
- (f) Couples Dance Content Sheets – must record the start time for each element.
- (g) Solo Dance Content Sheets – must record the start time for each element.
- (h) Pairs Content Sheets:
 - (i) must show the time at which the Footwork sequence will start;
 - (ii) if a Lutz jump is included, it must be declared in the “Notes” section.

General Rules

- (i) Quartet Content Sheets – must record the start time for each element.
- (j) Content Sheets from the World Skate website must be used – after entering the required details, click “Download as PDF” to create a pdf version of the document, and then re-name the document as per Item 31(m).
- (k) Please remove the first page of instructions on how to complete the form.
- (l) A Content Sheet in a separate document is to be provided for each part of an event, ie one document for the short program of a Free Skating event AND a separate document for the long program of the same event. Same for Style Dance and Free Dance.
- (m) **Content Sheets** are to be named Skater’s First Name_Skater’s Last Name (and Partner’s First Name_Last Name if Couples or Pairs) – Category (junior/senior) – Discipline (Couples Dance, Free Skating, Pairs, Precision or Solo Dance) – short or long program, style dance or free dance.
- (n) The official deadline to change content sheets is 5 days before the start of the whole Championship and not the day of the actual competition event. Official training is part of the Championship.

32. Costume Checking Protocol

Costume checking will take place as per World Skate Rules. At least 10 minutes prior to the commencement of an event, all skaters in the event, or first warm up group if more than 1 warm up group, will be required to report to the Referee (or a technical person appointed by the Referee) for a costume check. Skaters in the second and subsequent warm up groups will be required for costume check while those in the preceding warm up group are competing. All skaters must be wearing their complete competition costume. If a skater/team is found in breach of the costume rules they will be required to change costumes otherwise a costume penalisation will apply. Please refer to the [World Skate Costume Checking Protocol for more information - see link below.](#)

This is not a guarantee that a costume penalty will not be imposed by the Referee during the event.

If a skater attends the official practice in a non-compliant costume, they will be asked to leave the floor and change into a costume that complies with the Costume Requirements. The skater will not be allowed to return to the floor until their costume is compliant with the rules.

33. Costume Requirements

Please refer to the World Skate General Requirements for Costume Requirements – [Rules for Artistic Skating Competitions - General \(Official Regulation Artistic - General 2026\)](#).

All World Skate rules, **unless otherwise specified**, apply to all National categories, except in relation to stops in Precision (see [Page 42](#)). Please refer to the [World Skate Rule Books](#).

34. There are no proficiency test requirements for eligibility to compete at 2026 Australian Championships.

Description of Ages

Title	Description
Before	Indicates years prior to the year stated eg ‘2007 and before’ is 2007, 2006, 2005 etc
After	Indicates years more recent than the year stated eg ‘2011 and after’ is 2011, 2012, 2013 etc

Warm Up Times

For Free Skating, Pairs, Couples Dance, Solo Dance and Inline events, at the conclusion of the warm up period, the first skater will be allowed up to 1 minute before they must take the floor. For exceptional situations regarding the number of participants and/or time limitations, the AATC or the Competition Director or Manager may decide not to apply this rule.

In compulsory Dance events, skaters will be allowed 5 minutes for a costume change between the first and second compulsory dances if required. The skaters requiring this time must provide this information when nominating.

Figures

- There is a 5 minute general warm up for all competitors followed by a 2 minute warm up for the first 4 skaters in all Figure events.
- Where there are less than 8 skaters in a Figure event containing a Loop Figure there will be a general 2 min warm up immediately before skating of the Loop figure, followed by a 2 min warm up for the first 4 skaters before competition for the Loop figure commences. The same procedure will be applied to any figure immediately following the Loop.

Compulsory Dance (Couples and Solo)

- 10 seconds without music followed by 2 minutes of music.

Style Dance (Couples and Solo)

- 4 minutes 30 seconds.

Solo Free Dance

- Time shall be based on the routine time, excluding maximum time allowance, allotted to the individual routines PLUS 1 minute.

Free Skating Singles, Pairs, and Couples Free Dance

- Time shall be based on the routine time, excluding maximum time allowance, allotted to the individual routines PLUS 2 minutes.

Precision

- 40 seconds for positioning on floor.

Refer World Skate [Rules for Artistic Skating Competitions - Precision \(Official Regulation Artistic – Precision 2026\)](#) for details.

Show Groups

- 40 seconds for positioning on the floor for Large, Small, Junior and Open Show Groups.

Refer World Skate [Rules for Artistic Skating Competitions - Show \(Official Regulation Artistic – Show 2026\)](#) for details.

Quartets

- 20 seconds positioning on the floor for all categories of Quartet.

Refer World Skate [Rules for Artistic Skating Competitions - Quartets \(Official Regulation Artistic – Quartets 2026\)](#) for details.

Summary of National and International Quad Events and National Inline Events

National Events – blue shading					International Events – yellow shading							
		Figures	Solo Dance			Couples Dance			Free Skating		Free Skating Pairs	
Reference Documents		Rules for Artistic Skating Competition - Figures 2026	Rules for Artistic Skating Competitions – Solo Dance 2026			Rules for Artistic Skating Competitions - Dance 2026			Rules for Artistic Skating Competitions - Free Skating 2026		Rules for Artistic Skating Competitions - Pairs 2026	
	Year of birth		Free Dance	Comp.	Style	Free Dance	Comp.	Style	Short	Long	Short	Long
Promotional Tots	2017 and after	Yes	Yes	Yes		Yes	Yes			Yes		Yes
Primary	2015 to 2017	Yes	Yes	Yes		Yes	Yes			Yes		Yes
Minis	2015 and 2016	Yes	Combined event – 2 Compulsories and Free Dance			Combined event – 2 Compulsories and Free Dance				Yes		Yes
Espoir	2013 and 2014	Yes	Combined event – 2 Compulsories and Free Dance			Combined event – 2 Compulsories and Free Dance			Combined event – Short and Long Program		Combined event – Short and Long Program	
Juvenile	2013 to 2015	Yes	Yes	Yes		Yes	Yes			Yes		Yes
Preliminary	2013 and before	Yes	Yes	Yes		Yes	Yes			Yes		Yes
Intermediate	2012 and before	Yes	Choose Intermediate Solo Style Dance and/or Intermediate Solo Free Dance			Choose Intermediate Couples Style Dance and/or Intermediate Couples Free Dance				Yes		Yes
Cadet	2011 and 2012	Yes	Combined event – Style Dance and Free Dance			Combined event – Style Dance and Free Dance			Combined event – Short and Long Program		Combined event – Short and Long Program	
Advanced	2011 and before	Yes	Choose Advanced Solo Style Dance and/or Advanced Solo Free Dance			Choose Advanced Couples Style Dance and/or Advanced Couples Free Dance				Yes		Yes

Summary of National and International Quad Events and National Inline Events

National Events – blue shading					International Events – yellow shading							
		Figures	Solo Dance			Couples Dance			Free Skating		Free Skating Pairs	
Reference Documents		Rules for Artistic Skating Competition - Figures 2026	Rules for Artistic Skating Competitions – Solo Dance 2026			Rules for Artistic Skating Competitions - Dance 2026			Rules for Artistic Skating Competitions - Free Skating 2026		Rules for Artistic Skating Competitions - Pairs 2026	
	Year of birth		Free Dance	Comp.	Style	Free Dance	Comp.	Style	Short	Long	Short	Long
Youth	2010	Yes	Combined event – Style Dance and Free Dance			Combined event – Style Dance and Free Dance			Combined event – Short and Long Program		Combined event – Short and Long Program	
Junior	2008 and 2009	Yes	Combined event – Style Dance and Free Dance			Combined event – Style Dance and Free Dance			Combined event – Short and Long Program		Combined event – Short and Long Program	
Senior	2007 and before	Yes	Combined event – Style Dance and Free Dance			Combined event – Style Dance and Free Dance			Combined event – Short and Long Program		Combined event – Short and Long Program	
Masters	Free Skating 2005 and before	Yes	Choose either Masters Solo Style Dance or Masters Solo Free Dance – but not both	Yes	Choose either Masters Solo Style Dance or Masters Solo Free Dance – but not both	Choose either Masters Couples Style Dance or Masters Couples Free Dance – but not both	Yes	Choose either Masters Couples Style Dance or Masters Couples Free Dance – but not both		Yes		
	Other 1996 and before			Yes			Yes					
Advanced Masters	1996 and before	Yes		Yes			Yes					
Open Short	2015 and before								Yes			
Open Inline	2017 and before									Yes		
Masters Inline	2005 and before									Yes		
NOTE: No event is available for blocked out Categories/Disciplines												

Summary of National Group Events

Reference Documents		<u>Rules for Artistic Skating Competition - Precision 2026</u> <u>Rules for Artistic Skating Competition - Show 2026</u> <u>Rules for Artistic Skating Competition - Quartets 2026</u>	
	Year of birth	Event	Discipline
Groups	2017 and before 2001 and before	Open Precision Masters Precision	Precision
	2017 and before	National Large Show Groups National Small Show Groups	Show
	2017 and before	National Open Quartets	Quartet

Summary of International Inline Events

Event	Year of birth	Short	Long	Reference Document
Tots	2017 and 2018		Single event	<u>Rules for Artistic Skating Competitions - Inline (Official Regulation Artistic - Inline 2026)</u>
Minis	2015 and 2016		Single event	
Espoir	2013 and 2014		Single event	
Cadet	2011 and 2012	Combined event – Short Program and Long Program		
Youth	2010	Combined event – Short Program and Long Program		
Junior Inline Free Skating	2008 and 2009	Combined event – Short Program and Long Program		
Senior Inline Free Skating	2007 and before	Combined event – Short Program and Long Program		

Summary of International Group Events

Event	Year of birth	Reference Document
Precision		
• Senior	2013 and before	<u>Rules for Artistic Skating Competitions - Precision (Official Regulation Artistic – Precision 2026)</u>
• Junior	2008 to 2013	
Show Groups		
• Large Groups	2013 and before	<u>Rules for Artistic Skating Competitions - Show (Official Regulation Artistic – Show 2026)</u>
• Small Groups	2013 and before	
• Junior Groups	2008 To 2013	
Quartets		
• Junior Quartets	2008 to 2013	<u>Rules for Artistic Skating Competitions - Quartets (Official Regulation Artistic – Quartets 2026)</u>
• Senior Quartet	2013 and before	
• Cadet Quartet	2011 to 2013	

National Figures

Promotional Tots

Group 1				Group 2					
1	1a/b	FO	- FO	Eight	1	2a/b	FI	- FI	Eight
2	5a/b	FOI	- FIO	Change Eight	2	5a/b	FOI	- FIO	Change Eight

Primary

Group 1				Group 2					
1	3a/b	BO	- BO	Eight	1	3a/b	BO	- BO	Eight
2	5a/b	FOI	- FIO	Change Eight	2	5a/b	FOI	- FIO	Change Eight
3	9a/b	FI	- BO	Three	3	8a/b	FO	- BI	Three

Juvenile*

Group 1				Group 2					
1	4a/b	BI	- BI	Eight	1	4a/b	BI	- BI	Eight
2	11a/b	FI	- FI	Double Three	2	10a/b	FO	- FO	Double Three
3	26a/b	FOI	- BOI	Change Three	3	22a/b	FO	- BO	Counter
4	14a/b	FO	- FO	Loop	4	14a/b	FO	- FO	Loop

*For the drawn group, Figure 14 will be constant and 2 of the other 3 Figures will be drawn at the same time

Preliminary

Group 1				Group 2					
1	19a/b	FI	- BO	Bracket	1	12a/b	BO	- BO	Dbl Three
2	28a/b	FOI	- FIO	Change Dbl Three	2	22a/b	FO	- BO	Counter
3	14a/b	FO	- FO	Loop	3	14a/b	FO	- FO	Loop

~~Intermediate – Odd Years~~

Group 1				Group 2					
1	19a/b	FI	- BO	Bracket	1	18a/b	FO	- BI	Bracket
2	23a/b	FI	- BI	Counter	2	20a/b	FO	- BO	Rocker
3	28a/b	FOI	- FIO	Change Dbl Three	3	29a/b	BOI	- BIO	Change Dbl Three
4	15a/b	FI	- FI	Loop	4	30a/b	FOI	- FIO	Change Loop

Intermediate – Even Years

Group 3				Group 4					
1	19a/b	FI	- BO	Bracket	1	18a/b	FO	- BI	Bracket
2	21a/b	FI	- BI	Rocker	2	22a/b	FO	- BO	Counter
3	28a/b	FOI	- FIO	Change Dbl Three	3	29a/b	BOI	- BIO	Change Dbl Three
4	15a/b	FI	- FI	Loop	4	30a/b	FOI	- FIO	Change Loop

~~Advanced – Odd Years~~

Group 1				Group 2					
1	42a/b	FO	- FI	Counter combined with Bracket and Inside Counter	1	43a/b	FO	- BO	Rocker combined with Outside Dbl Three
2	36a/b	FO	- FI	Para Dbl Three	2	32a/b	FOI	- BOI	Change Bracket
3	46a/b	BO	- BO	Loop	3	31a/b	BOI	- BIO	Change Loop

National Figures

Advanced – Even Years

Group 3				Group 4			
1	44a/b	FI - BI	Rocker combined with Inside Dbl Three	1	45a/b	BO - BI	Counter combined with Bracket and Inside Counter
2	40a/b	FO - FI	Para Bracket	2	37a/b	BO - BI	Para Dbl Three
3	17a/b	BI - BI	Loop	3	31a/b	BOI - BIO	Change Loop

Masters

Group 1				Group 2			
1	1a/b	FO - FO	Eight	1	1c/d	FOI - FOI	Half Change Eight
2	2c/d	FIO - FIO	Half Change Eight	2	2a/b	FI - FI	Eight
3	5a/b	FOI - FIO	Change Eight	3	5a/b	FOI - FIO	Change Eight

Advanced Masters

Group 1				Group 2			
1	3a/b	BO - BO	Eight	1	5a/b	FOI - FIO	Change Eight
2	5a/b	FOI - FIO	Change Eight	2	9a/b	FI - BO	Three
3	9a/b	FI - BO	Three	3	114a/b	FO - FO	Loop Circle

Couples Dance and Solo Dance – General Rules

- For International Couples Dance and International Solo Dance categories the pattern published by World Skate for the current year of competition MUST be used for compulsory dance.
- Dance Manuals for National categories – refer **instruction in requirements for category and to General Rule 14.**
- **Tots wishing to compete in a World Skate event must have done both Free Dance and compulsories and must be able to do the World Skate requirements for Tots category.**
- For compulsory dance a set pattern compulsory dance will be skated for 2 circuits of the skating surface.
- All compulsory dances will start to the left of the Judges, as indicated in the manual **unless otherwise specified.**
- Opening for Compulsory Dances
 - The number of beats of music to be used for the opening sequence of all compulsory dances must not exceed 24. The timing will begin with the first movement of the skater/skaters.
- Entry and Exit Dance
 - All dance requirements – skaters may use the competition floor during the exhibition of the scores of the previous athlete. See General Rule 19(a) re allowed time.
- Definition of Movement
 - A movement is defined as any movement of the arm/head/leg/foot.
- Vocal Music
 - Vocal music is permitted for all events including compulsory dance and compulsory solo dance.
- Special notes
 - Style Dance, Free Dance, and Solo Free Dance can be started at any place on the floor.
- A **SD - Certificate of Authentication** of rhythms and tempo is required for the pattern dance segment of Style Dance. Refer to **Item 30(c)** under General Rules.
- Skaters wishing to skate 2 events in the same discipline must do so in the same category eg Intermediate Solo Style Dance and Intermediate Solo Free Dance is allowed. Intermediate Solo Style Dance and Preliminary Solo Free Dance is not allowed. However, the same skater may skate in the same or a different category in another discipline eg Figures, Couples Dance, Free Skating etc.

National Couples Dance – Compulsory

Promotional Tots

City Blues	88 Blues	4/4	4 sequences
Progressive Tango	100 Tango	4/4	4 sequences

Primary

La Vista Cha Cha	108 Cha Cha	4/4	4 sequences
Olympic Foxtrot	104 Foxtrot	4/4	4 sequences

Juvenile

Little Waltz	132 Waltz	3/4	4 sequences
Siesta Tango	100 Tango	4/4	4 sequences

Preliminary

Ruby Rumba	104 Rumba	4/4	4 sequences
Metropolitan Tango	100 Tango	4/4	4 sequences

Intermediate - See Style Dance and Free Dance

Advanced – See Style Dance and Free Dance

Masters

American March	100 March	4/4	4 sequences
Dutch Waltz (2024)	120 Waltz	3/4	4 sequences

Advanced Masters

Princeton Polka (use World Skate Dance Manual)	100 Polka	2/4	4 sequences
Little Waltz	132 Waltz	3/4	4 sequences

National Couples Dance - Free Dance/Style Dance

General Rules for Couples Style Dance/Free Dance

- All rules for Couples Free Dance and Couples Style Dance apply as per World Skate [Rules for Artistic Skating Competitions - Dance \(Official Regulation Artistic - Dance 2026\)](#).
- Refer to General Rule 29 – Mapping of Events.
- Masters skaters who are under the age of 50 years, and who have competed in any discipline at a Junior or Senior World Championship, must nominate in the Advanced Masters category if available in the discipline. Otherwise they may compete in the Masters category. Dispensation to compete in Masters category when an advanced masters' category is available may be given, on application to AATC, for reasons which compromise an athlete's ability to perform at Advanced Masters' level.
- Provided skaters meet the requirements in the previous point, they can choose to skate either Masters Couples Style Dance or Masters Couples Free Dance, but not both.
- Masters Couples Dance, Advanced Masters Couples Dance, Masters Couples Style Dance and Masters Couples Free Dance will not be combined events. Skaters can choose to skate Compulsories only, Style Dance only or Free Dance only, if they wish.

Promotional Tots Couples Free Dance

Refer to General Rule 29 – Mapping of Events

2 minutes 15 seconds +/- 10 seconds		
Travel	Dance No Hold	Choreo Poses
Max Level 1 Max 15 secs	Max Level 1 Max 30 secs	2

- Basic Footwork: Inside Three Turn / Outside Three Turn / Open Mohawk / Travel (only 1 will be counted towards the level).
- Body Movements (high, medium or low)
- Four different skating elements must be confirmed to achieve Level 1, and 1 body movement must be presented.

Primary Couples Free Dance

Refer to General Rule 29 – Mapping of Events

2 minutes 30 seconds +/- 10 seconds			
Dance Hold	Dance No Hold	Travel	Choreo Lift or Pose
Max Level 1 Max 40 secs	Max Level 1 Max 30 secs	Max Level 1 Max 15 secs	1

- Basic Footwork: Inside Three Turn / Outside Three Turn / Open Mohawk / Travel (only 1 will be counted towards the level).
- Body Movements (high, medium or low)
- Four different skating elements must be confirmed to achieve Level 1, and 1 body movement must be presented.

Note: Skaters can present a Choreo Lift or Choreo Pose

National Couples Dance – Free Dance/Style Dance

Juvenile Couples Free Dance

Refer to General Rule 29 – Mapping of Events

2 minutes 30 seconds +/- 10 seconds				
One Partner	Dance No Hold	Travel	Rotational Lift	Choreo Stop
Max Level 2 Max 25 secs	Max Level 2 Max 30 secs	Max Level 2 Max 15 secs	Max Level 1	Yes Max 15 secs

Preliminary Couples Free Dance

Refer to General Rule 29 – Mapping of Events

2 minutes 45 seconds +/- 10 seconds				
One Partner	Dance No Hold	Travel	Rotational Lift	Choreo Stop
Max Level 2 Max 25 secs	Max Level 2 Max 30 secs	Max Level 2 Max 15 secs	Max Level 2	Yes Max 15 secs

Intermediate Couples Style Dance

Refer to General Rule 29 – Mapping of Events

3 minutes +/- 10 seconds				
Rhythm	Pattern Dance	Dance Hold Footwork	Travel	Stationary Lift
Classic Medley (1850s - 1900s) Waltz, Polka, March, Galop	Tudor Waltz 2 sequences – 1 circuit of the floor	Max Level 2 Max 40 secs	Max Level 2 Max 15 secs	Max Level 2

Intermediate Couples Free Dance

Refer to General Rule 29 – Mapping of Events

3 minutes 15 seconds +/- 10 seconds			
Dance No Hold	Travel	Choreo Stop	Rotational Lift
Max Level 2 Max 30 secs	Max Level 2 Max 15 secs	Yes Max 15 secs	Max Level 2

Advanced Couples Style Dance

Refer to General Rule 29 – Mapping of Events

3 minutes +/- 10 seconds			
Rhythm	Pattern Dance	Dance Hold Footwork	Stationary Lift
Rock Medley (1950s & 1960s) Jive, Boogie Woogie, Rock & Roll, Blues, Jazz, Soul	Easy Paso 2 sequences – 1 circuit of the floor	Max Level 3 Max 50 secs	Max Level 3

National Couples Dance – Free Dance/Style Dance

Advanced Couples Free Dance

Refer to General Rule 29 – Mapping of Events

3 minutes 30 seconds +/- 10 seconds			
Dance No Hold	Travel	Choreo Stop	Rotational Lift
Max Level 3 Max 40 secs	Max Level 4 Max 15 secs	Yes Max 15 secs	Max Level 3

Masters Couples Style Dance

Refer to General Rule 29 – Mapping of Events

2 minutes 30 seconds +/- 10 seconds			
Rhythm	Pattern Dance	Dance Hold Footwork	Choreo Pose
Standard Ballroom Medley (Smooth) Waltz, Foxtrot, Tango, Quickstep	Dutch Waltz (2024) (2 Sequences – 1 circuit of the floor)	Max Level 1 Max 30 secs	1

- Dance Hold Footwork - the variety of steps and turns that can be counted towards the 4 steps required for Level 1 are:
 - Inside Three Turn;
 - Outside Three Turn;
 - Cross in Front;
 - Open Mohawk;
 - Traveling (1 clockwise and 1 counterclockwise allowed to be performed, only 1 will be counted toward the level);
 - Closed Mohawk (forward to backward);
 - Choctaw (forward to backward)
- There is no limit to the number of features attempted;
- To achieve a Level 1, 4 different turns or steps, chosen by the skaters from the 7 listed above, including a body movement from low, medium or high MUST be confirmed.

Masters Couples Free Dance

Refer to General Rule 29 – Mapping of Events

2 minutes 30 seconds +/- 10 seconds			
Dance No Hold	Travel	Choreo	Stationary Lift or Pose
Max Level 1 Max 30 secs	Max Level 1 Max 15 secs	Yes Max 15 secs	Max Level 1

National Solo Dance – Compulsory

Promotional Tots

City Blues	88 Blues	4/4	4 sequences
Progressive Tango	100 Tango	4/4	4 sequences

Primary

La Vista Cha Cha	108 Cha Cha	4/4	4 sequences
Olympic Foxtrot	104 Foxtrot	4/4	4 sequences

Juvenile

Little Waltz	132 Waltz	3/4	2 circuits (Sections 1 & 2)
Siesta Tango	100 Tango	4/4	4 sequences

Preliminary

Ruby Rumba	104 Rumba	4/4	4 sequences
Metropolitan Tango	100 Tango	4/4	4 sequences

Intermediate – See Style Dance and Free Dance

Advanced – See Style Dance and Free Dance

Masters

American March	100 March	4/4	4 sequences
Dutch Waltz (2024)	120 Waltz	3/4	4 sequences

Advanced Masters

Princeton Polka (use Non-World Skate Dance Manual - Ladies Steps)	100 Polka	2/4	4 sequences
Little Waltz	132 Waltz	3/4	2 circuits (Sections 1 & 2)

National Solo Dance – Free Dance/Style Dance

General Rules for Solo Style Dance/Free Dance

- All rules for Solo Free Dance and Solo Style Dance apply as per World Skate [Rules for Artistic Skating Competitions - Solo Dance \(Official Regulation Artistic - Solo Dance 2026\)](#).
- Refer to General Rule 29 – Mapping of Events.
- Masters skaters who are under the age of 50 years, and who have competed in any discipline at a Junior or Senior World Championship, must nominate in the Advanced Masters category if available in the discipline. Otherwise they may compete in the Masters category. Dispensation to compete in Masters category when an advanced masters' category is available may be given, on application to AATC, for reasons which compromise an athlete's ability to perform at Advanced Masters' level.
- Provided skaters meet the requirements in the previous point, they can choose to skate either Masters Solo Style Dance or Masters Solo Free Dance, but not both.
- Masters Solo Dance, Advanced Masters Solo Dance, Masters Solo Style Dance and Masters Solo Free Dance will not be combined events. Skaters can choose to skate Compulsories only, Style Dance only or Free Dance only, if they wish.

Promotional Tots Solo Free Dance

Refer to General Rule 29 – Mapping of Events

2 minutes +/- 10 seconds		
Artistic Sequence	Travel	Choreo Sequence
Max Level 1 Max 30 secs	Max Level 1 Max 15 secs	Yes Max 30 secs

- Basic Footwork: Inside Three Turn / Outside Three Turn / Open Mohawk / Travel (only 1 will be counted towards the level).
- Body Movements (high, medium or low)
- Four different skating elements must be confirmed to achieve Level 1, and 1 body movement must be presented.

Primary Solo Free Dance

Refer to General Rule 29 – Mapping of Events

2 minutes 30 seconds +/- 10 seconds			
Dance Step	Artistic Sequence	Travel	Choreo Sequence
Max Level 1 Max 30 secs	Max Level 1 Max 30 secs	Max Level 1 Max 15 secs	Yes Max 30 secs

- Basic Footwork: Inside Three Turn / Outside Three Turn / Open Mohawk / Travel (only 1 will be counted towards the level).
- Body Movements (high, medium or low)
- Four different skating elements must be confirmed to achieve Level 1, and 1 body movement must be presented.

National Solo Dance – Free Dance/Style Dance

Juvenile Solo Free Dance

Refer to General Rule 29 – Mapping of Events

2 minutes 30 seconds +/- 10 seconds			
Dance Step	Artistic Sequence	Travel	Choreo Sequence
Max Level 2	Max Level 2	Max Level 2	Yes
Max 30 secs	Max 30 secs	Max 15 secs	Max 30 secs

Note: National Requirements Max Level 2 – WSK is Max Level 1.

Preliminary Solo Free Dance

Refer to General Rule 29 – Mapping of Events

2 minutes 30 seconds +/- 10 seconds			
Dance Step	Artistic Sequence	Travel	Choreo Sequence
Max Level 2	Max Level 2	Max Level 2	Yes
Max 30 secs	Max 30 secs	Max 15 secs	Max 30 secs

Note: National Requirements Max Level 2 – WSK is Max Level 1.

Intermediate Solo Style Dance

Use Non-World Skate Manual for Terenzi Waltz

Refer to General Rule 29 – Mapping of Events

3 minutes +/- 10 seconds				
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Rhythm	Pattern Dance	Artistic Sequence	Travel	One Set Cluster
Classic Medley (1850s - 1900s) Waltz, Polka, March, Galop	Terenzi Waltz Sections 1 & 2 - 1 circuit of the floor	Max Level 3 Max 40 sec	Max Level 3 Max 15 secs	Max Level 2

Note: Group 4 features presented will not count towards level for the travel in Intermediate Style or Free Dance

Intermediate Solo Free Dance

Refer to General Rule 29 – Mapping of Events

3 minutes 30 seconds +/- 10 seconds				
Dance Step	Footwork Sequence	Travel	Choreo Sequence	Cluster
Max Level 3 Max 30 secs	Max Level 3 Max 40 secs	Max Level 3 Max 15 secs	Yes Max 30 secs	Max Level 2

Note: Group 4 features presented will not count towards level for the travel in Intermediate Style or Free Dance

National Solo Dance – Free Dance/Style Dance

Advanced Solo Style Dance

Use Non-World Skate Manual for Sweet Tango

Refer to General Rule 29 – Mapping of Events

3 minutes +/- 10 seconds				
Rhythm	Pattern Dance	Artistic Sequence	Travel	One Set Cluster
Rock Medley (1950s & 1960s) Jive, Boogie Woogie, Rock & Roll, Blues, Jazz, Soul	Sweet Tango (2026) Sections 1 & 2 1 circuit of the floor	Max Level 3 Max 40 sec	Max Level 3 Max 15 secs	Max Level 3

Advanced Solo Free Dance

Refer to General Rule 29 – Mapping of Events

3 minutes 30 seconds +/- 10 seconds				
Dance Step	Footwork Sequence	Travel	Choreo Sequence	Cluster
Max Level 3 Max 30 secs	Max Level 3 Max 40 secs	Max Level 4 Max 15 secs	Yes Max 30 secs	Max Level 2

Masters Solo Style Dance

Refer to General Rule 29 – Mapping of Events

2 minutes 30 seconds +/- 10 seconds			
Rhythm	Pattern Dance	Dance Step	Choreo Stop
Standard Ballroom Medley (Smooth) Waltz, Foxtrot, Tango, Quickstep	Dutch Waltz (2024) 2 Sequences – 1 circuit of the floor	Max Level 2 Max 30 secs	Yes Max 15 secs

Masters Solo Free Dance

Refer to General Rule 29 – Mapping of Events

2 minutes 30 seconds +/- 10 seconds			
Dance Step	Artistic Sequence	Travel	Choreo Sequence
Max Level 2 Max 30 secs	Max Level 2 Max 30 secs	Max Level 2 Max 15 secs	Yes Max 30 secs

National Free Skating

Requirements for all categories

<i>National Levels</i>	
Promotional Tots	2 minutes (+/- 5 seconds)
Primary	2 minutes 15 seconds (+/- 10 seconds)
Juvenile	2 minutes 45 seconds (+/- 10 seconds)
Preliminary	2 minutes 45 seconds (+/- 10 seconds)
Intermediate	3 minutes (+/- 10 seconds)
Advanced	3 minutes 30 seconds (+/- 10 seconds)
Masters	2 minutes 45 seconds (+/- 10 seconds)
Open Short	2 minutes 30 seconds (+/- 5 seconds)
Open Inline	3 minutes (+/- 10 seconds)
Masters Inline	2 minutes 30 seconds (+/- 10 seconds)

General Notes – Free Skating

All rules for Free Skating apply as per World Skate, **unless otherwise specified in category requirements** - [Rules for Artistic Skating Competitions – Free Skating \(Official Regulation Artistic – Free 2026\)](#).

Broken Ankle spin is only permitted in Junior and Senior Grades. Broken ankle spin is not recommended for Athletes under the age of 16, and is not permitted in any National grade, including Open Short Program.

No more than 3 combined total Flip and/or Lutz jumps permitted in any category.

Refer to General Rule 29 – Mapping of Events.

For all National and International categories, if a position in a combination spin is mandatory, it must be attempted. If the mandatory position is not confirmed, the other confirmed positions in the combination spin will receive **50%** of their value.

Open Short is a stand alone event. Skaters can choose to skate just this event and no other Free Skating events if they wish.

Skaters who skate in an International Free Skating event which has both a short and long program cannot also do Open Short.

The penalty for a saved combo jump:

- does not apply to Promotional Tots, Primary, Juvenile, Preliminary, Intermediate, Masters, Open Short, Open Inline and Masters Inline;
- it **DOES** apply to Advanced Free Skating.

National Free Skating

Event Specific Information – Free Skating

Promotional **Tots** Free Skating

2 minutes (+/- 5 seconds)

Refer to General Rule 29 – Mapping of Events

Jump elements

- A maximum of 8 jumps of 1 rotation is allowed including Waltz jump.
- A maximum 2 jump combinations is allowed. The number of jumps within a combination cannot be more than 2.
- **All one rotation jumps in the combination have technical value.**
- The same jump cannot be presented more than 2 times.
- **The penalty for a saved combo jump does not apply.**

Spin elements

- Two spin elements must be performed.
 - One of them **MUST** be a combination spin (maximum 3 positions).
 - One **MUST** be a solo spin.
- Only upright positions are allowed.
- **Penalty for long entry into solo spin will not be applied.**

Footwork sequence

- One footwork sequence, maximum Level 1.
- The different skating elements (4 different to be confirmed to achieve Level 1) that will be counted towards the level include:
 - Inside Three Turn
 - Outside Three Turn,
 - Open Mohawk,
 - Travel (1 one clockwise and 1 anticlockwise allowed, only 1 will be counted towards the level),
 - Body movement (high, medium or low)
- Maximum 30 seconds.
- **Additional features are not required for Level 1.**

National Free Skating

Primary Free Skating

2 minutes 15 seconds (+/- 10 seconds)

Refer to General Rule 29 – Mapping of Events

Jump elements

- A maximum of 10 jumps are allowed including Waltz Jump.
- Only 1 rotation jumps and Axel are allowed.
- Maximum 2 jump combinations are allowed. If performing 2, 1 can be no more than 4 jumps and the other combination not more than 2 jumps.
- **All one rotation jumps in the combination have technical value.**
- It is mandatory to perform a Toe Loop element (single), solo or in combination.
- The same jump cannot be presented more than 3 times.
- **The penalty for a saved combo jump does not apply.**

Spin elements

- Maximum 2 spin elements are allowed:
 - One of them **MUST** be a combination spin (maximum 3 positions) and must include a sit spin.
 - One **MUST** be a solo spin on any edge.
- Camel, upright and sit positions are allowed (solo or in combination).
- **Penalty for long entry into solo spin will not be applied.**

Footwork Sequence

- **The different skating elements (4 different to be confirmed to achieve level 1) that will be counted towards the level include:**
 - **Inside Three Turn**
 - **Outside Three Turn,**
 - **Open Mohawk,**
 - **Travel (one clockwise and one anticlockwise allowed, only 1 will be counted towards the level),**
 - **Body movement (high, medium or low)**
- **Maximum 30 seconds.**
- **Additional features are not required for Level 1.**

Juvenile Free Skating

2 minutes 45 seconds (+/- 10 seconds)

Refer to General Rule 29 – Mapping of Events

Jump elements

- **Maximum 12 jumps of 1 rotation. Permitted jumps are Waltz Jump, jumps of 1 rotation, Axel, Double Toe Loop and Double Salchow..**

National Free Skating

- Maximum 2 jump combinations are allowed. The number of jumps within the combinations cannot be more than 4.
- **All one rotation jumps in the combination have technical value.**
- It is mandatory to perform an Axel that can be presented also in combination.
- It is mandatory to perform a Toe Loop element (single or double), solo or in combination.
- Axel and doubles cannot be presented more than twice. If presented twice, 1 must be in combination
- The same one rotation jump cannot be presented more than 3 times.
- **The penalty for a saved combo jump does not apply.**

Spin elements

- Minimum 2, maximum 3 spin elements are allowed. All the spins must be different:
 - One of them **MUST** be a combination spin (maximum 4 positions) and must include a sit spin.
 - One **MUST** be a solo spin.
- If 2 combos are presented, one of maximum 4 positions and one of maximum 3 positions.
- All spins are permitted except Broken, Heel and Inverted.
- It is mandatory to perform a Camel spin on any edge (solo or in combination).
- **Penalty for long entry into solo spin will not be applied,**

Footwork Sequence

- One footwork sequence, maximum Level 1, maximum 30 seconds.

Preliminary Free Skating

2 minutes 45 seconds (+/- 10 seconds)

Refer to General Rule 29 – Mapping of Events

Jump elements

- **Maximum 12 jumps of 1 rotation. Permitted jumps are jumps of 1 rotation, Axel, Double Toe Loop and Double Salchow.**
- Maximum 2 jump combinations are allowed. The number of jumps within the combinations cannot be more than 4.
- **All one rotation jumps in the combination have technical value.**
- It is mandatory to perform an Axel that can be presented also in combination.
- It is mandatory to perform a Toe Loop element (single or double), solo or in combination.
- Axel and doubles cannot be presented more than twice. If presented twice, 1 must be in combination.
- The same 1 rotation jump cannot be presented more than 3 times.
- **The penalty for a saved combo jump does not apply.**

National Free Skating

Spin elements

- Minimum 2, maximum 3 spin elements are allowed. All the spins must be different:
 - One of them MUST be a combination spin (maximum 4 positions) and must include a sit spin.
 - One MUST be a solo spin.
- If 2 combos are presented, 1 of maximum 4 positions and 1 of maximum 3 positions.
- All spins are permitted except Broken, Heel and Inverted.
- It is mandatory to perform a Camel spin on any edge (solo or in combination).
- **Penalty for long entry into solo spin will not be applied.**

Footwork Sequence

- One footwork sequence, maximum Level 2, maximum 30 seconds.

Intermediate Free Skating

3 minutes (+/- 10 seconds)

Refer to General Rule 29 – Mapping of Events

Jump elements

- **Maximum 12 jumps have a technical value, including connecting 1 rotation jumps in the combinations. Double Axel and Triples are not allowed.**
- Maximum 2 jump combinations are allowed. The number of jumps within the combinations cannot be more than 4 including the connecting jumps.
- It is mandatory to perform an Axel jump (single) that can be presented also in combination.
- It is mandatory to perform a double jump which can be solo or in combination.
- It is mandatory to perform a Loop, single or double, solo or in combination.
- Axel and doubles cannot be presented more than twice. If presented twice, 1 must be in combination.
- The same one rotation jump as an item of technical value cannot be presented more than 3 times.
- **The penalty for a saved combo jump does not apply.**

Spin elements

- Minimum 2, maximum 3 spin elements are allowed:
 - One of them MUST be a combination spin (maximum 4 positions) and must include a sit spin.
 - One MUST be a solo spin.
- If 2 combos are presented, 1 of maximum 4 positions and 1 of maximum 3 positions. The spins must be different.
- All spins are permitted except Broken and Inverted.
- It is mandatory to perform a Camel spin on any edge (solo or in combination).
- **Penalty for long entry into solo spin will not be applied,**

National Free Skating

Footwork sequences

- One footwork sequence maximum Level 3, maximum 30 seconds.

Advanced Free Skating

3 minutes 30 seconds (+/- 10 seconds)

Refer to General Rule 29 – Mapping of Events

Jump elements

- A maximum of 8 jumps excluding the connecting 1 rotation jumps in the combination.
- Maximum 3 jump combinations.
- **Connecting jumps in the combination and 1 rotation jumps as first or last jump in the combination, have no technical value.**
- The number of jumps within the combinations cannot be more than 5 including the connecting jumps. In calculating the value of the combination jumps the connecting jumps will not be counted.
- It is mandatory to perform an Axel jump (single or double) that can be presented also in combination.
- **Axel, (single and double) and double jumps, cannot be presented more than twice as jumps with technical value. If presented twice, one must be in combination.**
- **The penalty for a saved combo jump DOES apply.**

Spin elements

- Maximum 2 spin elements are allowed:
 - One of them MUST be a combination spin and must include a sit spin.
 - Combination spins can have a maximum 4 positions.
- The same kind of spin cannot be performed more than twice in the whole program (ie maximum two RBO Camels, maximum two LBI Sit etc.).
- The two spins must be different.
- All spins are permitted except Broken Ankle.
- **Penalty for long entry into solo spin will be applied.**

Footwork sequences

- One footwork sequence, maximum 40 seconds.

National Free Skating

Masters Free Skating

2 minutes 45 seconds (+/- 10 seconds)

Refer to General Rule 29 – Mapping of Events

Jump elements

- A maximum of 12 jumps of 1 rotation including Waltz Jump. Axel, Double Toe Loop and Double Salchow are allowed.
- **All jumps, including connecting jumps in combination, have a technical value.**
- Maximum 2 jump combinations are allowed.
- The number of jumps within the combination cannot be more than 4.
- It is mandatory to perform an Axel type jump that can be presented also in combination.
- Axel and doubles cannot be presented more than twice. If presented twice, 1 must be in combination.
- The same 1 rotation jump as an item of technical value cannot be presented more than 3 times.
- In the program, there MUST be at least 1 Toe Loop element (single or double).
- **The penalty for a saved combo jump does not apply.**

Spin elements

- Two spin elements must be performed. One of them MUST be a combination spin (maximum 4 positions).
- **Sit spin is not mandatory.**
- **Long entry into solo spin is not penalised.**
- Broken Ankle, Heel, and Inverted are NOT allowed.
- The 2 spins must be different.

Footwork Sequence

- **One standard footwork sequence as per World Skate, maximum Level 1, maximum 30 seconds.**

Open Short Free Skating

2 minutes 30 seconds (+/- 5 seconds)

Refer to General Rule 29 – Mapping of Events

In all the short programs the same jump can only be presented once with the exception of 1 jump of the skater's choice, which can be presented twice. Where a jump is presented twice, at least 1 must be in combo.

- Axel – single or double.
- Jump combination:
 - from 2 to 4 jumps including connecting jumps (1 rotation jumps);
 - In calculating the value of the combination jumps, the connecting jumps will not be counted;
 - No more than 3 doubles allowed within the combination;
 - Single rotation jumps will be called, credited and count towards the total number of jumps when they are placed in first or last position of the combination jump. RollArt

National Free Skating

will apply an illegal element mark (*) to these jumps and the Tech Specialist must instruct the Data Operator to remove those marks where appropriate.

- **The penalty for a saved combo jump does not apply.**
- Solo jump – single, double (cannot be an Axel).
- One position spin.
- **Penalty for long entry to solo spin will not be applied.**
- One combination spin. One of the positions must be a sit spin. Maximum 4 positions.
- One footwork sequence, maximum Level 3, maximum 30 seconds.
- All spins are permitted except Broken Ankle.

This event can be entered by any skater who meets the age requirements. Skaters may choose to enter just Open Short if they wish.

Skaters who skate in an International Free Skating event which has both a short and long program cannot also do Open Short.

Open Inline Free Skating

3 minutes (+/- 10 seconds)

Refer to General Rule 29 – Mapping of Events

Jump elements

- Maximum 7 jumps excluding the connecting 1 rotation jumps in the combination:
 - Maximum 2 combinations from 2 to 3 jumps, including the connecting jumps.
 - The presence of a single Axel (1A) is compulsory.
 - Jumps of more than 2 rotations are not allowed.
 - Axels, single, double or triple jumps cannot be presented more than twice as jumps with technical value. If presented twice, 1 must be in a combination. For a jump to be considered "equal" it must have the same nomenclature, ie the same entry and the same number of rotations. 1T and 2T are not the same.
- **The penalty for a saved combo jump does not apply.**

Spin elements

- Maximum 3 spins. Minimum 2 (at least one of each type):
 - One solo spin (one position).
 - One combo spin (maximum 4 positions).
- A position with the same base value (with the same foot and edge) cannot be presented more than twice.
- Remember: In a Combo Spin, minimum 2 rotations per position

National Free Skating

Footwork Sequence

- Maximum 1 footwork sequence. Maximum 30 seconds. Maximum Level 3.

Choreo Sequence

- Maximum 1 choreo sequence. Free pattern and maximum 30 seconds. It must include one “clear” and “visible” skating element (Ina Bauer, spread eagle, camel position, artistic upright position on one foot, etc).

Masters Inline Free Skating

2 minutes 30 seconds (+/- 10 seconds)

Refer to General Rule 29 – Mapping of Events

Jump elements

- Maximum 6 jumps:
 - Maximum 2 combinations of 2 jumps.
 - The presence of an Axel type jump is compulsory.
 - Only 1 rotation jumps, Waltz Jump and single Axel (1A), Double Toe Loop (2T) and Double Salchow (2S) are allowed, on their own or in combination.
 - The same jump cannot be presented more than twice. If a jump is presented twice, at least 1 of them must be in a combination. For a jump to be considered "equal" it must have the same nomenclature, ie the same entry and the same number of rotations. 1T and 2T are not the same.
- **The penalty for a saved combo jump does not apply.**

Spin elements

- Maximum 2 spins. Only Upright, Sit or Camel are allowed. There must be 1 spin of each of the following types in the program:
 - 1 solo spin.
 - 1 combo spin (maximum 3 positions).
- A position with the same base value (with the same foot and edge) cannot be presented more than twice.
- Remember: In a Combo Spin, minimum 2 rotations per position

Footwork Sequence

- **One footwork sequence maximum Level 1, maximum 30 seconds.**
- **There is no limit to the number of features attempted.**

Choreo Sequence

- Maximum 1 choreo sequence. Free pattern and maximum 30 seconds. It must include 1 “clear” and “visible” skating element (Ina Bauer, spread eagle, camel position, artistic upright position on one foot, etc).

National Pairs

General Notes – Pairs

Requirements for all categories as per **2025**.

All rules for Free Skating Pairs apply as per World Skate [Rules for Artistic Skating Competitions - Pairs \(Official Regulation Artistic - Pairs 2026\)](#).

Refer to General Rule 29 – Mapping of Events.

Routine times:

Promotional Tots	2 minutes (+/- 10 seconds)
Primary	2 minutes 30 seconds (+/- 10 seconds)
Juvenile	3 minutes (+/- 10 seconds)
Preliminary	3 minutes 15 seconds (+/- 10 seconds)
Intermediate	3 minutes 30 seconds (+/- 10 seconds)
Advanced	4 minutes (+/- 10 seconds)

Promotional Tots Pairs

2 minutes (+/- 10 seconds)

Refer to General Rule 29 – Mapping of Events

- One side by side jump (not in combo). Just 1 rotation jumps can be performed.
- One side by side combo jump with a maximum of 3 jumps. Just 1 rotation jumps can be performed.
- One side by side solo or combo spin, selected from uprights (maximum of 2 positions if combo spin).
- One contact spin: solo spin (1 position) selected from uprights.
- **Basic Footwork: Inside Three Turn / Outside Three Turn / Open Mohawk / Travel (only 1 will be counted towards the level).**
- **Body Movements (high, medium or low)**
- **Four different skating elements must be confirmed to achieve Level 1, and 1 body movement must be presented.**
- **LIFTS ARE NOT ALLOWED**

National Pairs

Primary Pairs

2 minutes 30 seconds (+/- 10 seconds)

Refer to General Rule 29 – Mapping of Events

- Maximum 2 side by side jumps (not in combo). Maximum Axel, Double Toe Loop, Double Salchow.
- One side by side solo or combo spin, selected from upright and sit (any edge). Maximum of 2 positions if combo spin.
- Maximum 1 throw jump: single rotation or Axel maximum.
- One contact spin: solo spin (one position) selected from upright, sit, hazel.
- One spiral, angel (camel) Backward Outside. Two handed support by the man allowed on Spiral. Two handed support by the man will be accepted if all other requirements are met to achieve a level, however, the level called will be no higher than Level Base and the judges must give -3 QOE.
- **Basic Footwork: Inside Three Turn / Outside Three Turn / Open Mohawk / Travel (only 1 will be counted towards the level).**
- **Body Movements (high, medium or low)**
- **Four different skating elements must be confirmed to achieve Level 1, and 1 body movement must be presented.**
- **LIFTS ABOVE HIP HEIGHT ARE NOT ALLOWED.** It is encouraged that pairs include 1 hip height carry or rotational lift maximum of 2 rotations (eg bucket, loop, stag). This item will not be considered an item of technical value, rather a transitional element and can be considered positively in component scores by the judges.

Juvenile Pairs

3 minutes (+/- 10 seconds)

Refer to General Rule 29 – Mapping of Events

- Maximum 2 one position lifts. Axel, flip lift, around the back, low press. No overhead lifts allowed. No more than 4 rotations of the man.
- Maximum 2 side by side jumps with a maximum of 2 rotations (no double Axel or triples allowed). One may be a combo of maximum 2 jumps.
- One side by side combination spin with a maximum of 2 positions, selected from upright and sit (any edge), camel Forward Outside & Backward Outside.
- Maximum 2 throw jumps: Singles, Axel, Double Toe Loop, Double Salchow (must be different).
- One combination contact spin with a maximum of 2 positions. Selected from upright, sit, hazel and camel in kilian, face to face, arabesque position.
- One spiral, angel (camel) Backward Outside or death spiral Backward Outside. Two handed support by the man allowed on Death Spiral. Two handed support by the man will be accepted if all other requirements are met to achieve a level, however, the level called will be no higher than Level Base and the judges must give -3 QOE.
- One footwork sequence, maximum Level 2, maximum 30 seconds.
- The lifts take-offs must be different.

National Pairs

Preliminary Pairs

3 minutes 15 seconds (+/- 10 seconds)

Refer to General Rule 29 – Mapping of Events

- Two 1 position lifts. Axel, Flip lift, around the back, low press, low Militano, low Kennedy etc. No overhead lifts allowed. No more than 4 rotations of the man.
- Maximum 2 side by side jumps with a maximum of 2 rotations (No Double Axel or triples allowed). One may be a combo of maximum 2 jumps.
- One side by side combination spin with a maximum of 2 positions, selected from upright and sit (any edge), camel Forward Outside and Back Outside.
- Maximum 2 throw jumps – Axel, Double Toe Loop, Double Salchow (must be different).
- One combination contact spin with a maximum of 2 positions - selected from upright, sit, hazel and camel in kilian, face to face, arabesque position.
- One spiral, angel camel Back Outside OR death spiral Back Outside.
- One footwork sequence, maximum Level 3, maximum 30 seconds.
- The lifts take-offs must be different.

Intermediate Pairs

3 minutes 30 seconds (+/- 10 seconds)

Refer to General Rule 29 – Mapping of Events

- Two lifts (one can be a combo and one must be a solo lift). No overhead lifts allowed. Selected from lifts like Axel, Flip, low press, low Militano, low Kennedy etc. No more than 4 rotations of the man.
- Each combination lift must not exceed 8 rotations of the man, with no more than 2 changes of position for the lady (3 positions), and single position lifts must not exceed 4 rotations.
- One side by side solo jump. No Double Axel or triples allowed.
- One combination of maximum 2 jumps. No Double Axel or triples allowed.
- One side by side combination spin with a maximum of 3 positions.
- Maximum 2 throw jumps with a maximum of 2 rotations (must be different jumps). No Double Axel allowed.
- One twist jump with maximum 2 rotations.
- One combination contact spin with a maximum of 3 positions. Impossible spins (all types) and reverse lay over camel are not allowed.
- One death spiral, free choice.
- One footwork sequence, maximum Level 4, maximum 40 seconds.
- The lifts take-offs must be different.

National Pairs

Advanced Pairs

4 minutes (+/- 10 seconds)

Refer to General Rule 29 – Mapping of Events

- Two lifts: One 1 position lift (no more than 4 rotations of the man) and one 1 combination lift with no more than 8 rotations of the man and no more than 1 change of position of the lady (2 positions). Reverse Cartwheel (all types) and Spin Pancake are not allowed.
- One side by side solo jump.
- One combination of maximum 2 jumps.
- One side by side combination spin of up to 3 positions.
- Maximum 2 throw jumps with maximum 2 rotations including Double Axel (must be different jumps).
- One twist jump with maximum 2 rotations.
- One combination contact spin (maximum 3 positions). Sit impossible and reverse layover camel are not allowed.
- One death spiral, free choice, maximum Level 3.
- One footwork sequence, maximum Level 4, maximum 40 seconds.
- The lifts take-offs must be different.

National Precision

General Notes – Precision

With the exception of stops in National Precision categories, all rules for Precision apply as per World Skate [Rules for Artistic Skating Competitions - Precision \(Official Regulation Artistic – Precision 2026\)](#).

Routine time

Open Precision	4 minutes (+/- 10 seconds)
Masters Precision	3 minutes to 4 minutes (+/- 10 seconds)

- For categories of precision other than International, stops will be assessed by the judges as part of the routine. Stops are not permitted in international categories.
- See World Skate ATC [Rules for Artistic Skating Competitions - Precision \(Official Regulation Artistic – Precision 2026\)](#) for event rules.
- No limit to the number of entries per state for National Championships.

Number of Skaters in Team

Category	Team Numbers	Age	Permitted Reserves
Open	12-16	2017 and before	4
Masters	9-24	2001 and before	4

- Skaters may skate in more than one precision category provided they meet the age requirements for all categories.

Open Precision – Required Elements

4 minutes (+/- 10 seconds)

Refer to General Rule 29 – Mapping of Events

1. One Linear element – Block
2. One Pivoting element – Block
3. One Rotating element – Circle
4. One Traveling element
5. One Intersection element
6. One Move element
7. One No Hold element

Precision groups must present the order of the elements of their program, otherwise the first presented element will be considered as the required one.

National Precision

Masters Precision – Elements

3 minutes to 4 minutes (+/- 10 seconds)

Refer to General Rule 29 – Mapping of Events

A selection of 5 different elements from the following list must be done:

1. One Linear element – Block
2. One Pivoting element – Block
3. One Rotating Element – Circle
4. One Traveling element
5. One Intersection element
6. One Move element
7. One No Hold element

Excess elements will be considered as transitions.

Precision groups must present the order of the elements of their program, otherwise the first presented element will be considered as the required one.

International categories are exactly as World Skate categories.

National Show Groups

General Notes

See World Skate Artistic Technical Committee – [Rules for Artistic Skating Competitions - Show \(Official Regulation Artistic – Show 2026\)](#) for event details.

World Skate [Rules for Artistic Skating Competitions - Show \(Official Regulation Artistic – Show 2026\)](#) will apply.

Refer to General Rule 29 – Mapping of Events.

Specific Rules

Ages

Category	Age
National Open Large Show Group	2017 and before
National Open Small Show Group	2017 and before

Technical Conditions

Large Show Groups

- Duration:
 - 4 minutes 30 seconds to 5 minutes +/- 10 seconds
 - Time starts from first movement.
 - A maximum time of 15 seconds of music is allowed before the first movement of the single skater of a group. The deduction of exceeding the time will be 0.2 from B mark.
- Participants:
 - There is no limit to the number of groups per State.
 - Each group must be composed with a minimum of 16 skaters and a maximum of 30 skaters, (maximum 4 reserves).
- All entries must be made through a State Chapter.

National Show Groups

Small Show Groups

- Duration:
 - 4 minutes 30 seconds to 5 minutes +/- 10 seconds.
 - Time starts from first movement.
 - A maximum time of 15 seconds of music is allowed before the first movement of the single skater of a group. The deduction of exceeding the time will be 0.2 from B mark.
- Participants:
 - There is no limit to the number of groups per State.
 - Each group must be composed with a minimum of 6 skaters and a maximum of 12 skaters, (maximum 2 reserves).
- All entries must be made through a State Chapter.

National Quartets

General Notes

See World Skate Artistic Technical Committee – [Rules for Artistic Skating Competitions - Quartets \(Official Regulation Artistic – Quartets 2026\)](#) for event details.

World Skate [Rules for Artistic Skating Competitions - Quartets \(Official Regulation Artistic – Quartets 2026\)](#) will apply.

Refer to General Rule 29 – Mapping of Events

Category	Age
National Open Quartet	2017 and before

- Duration:
 - 3 minutes +/- 10 seconds.
 - Time starts from first movement of one of the skaters.
 - A maximum time of 15 seconds of music is allowed before the first movement of the single skater of a group. The deduction of exceeding the time will be 0.2 from B mark.
- Participants:
 - Group of 4 skaters (maximum 1 reserve).
 - They shall not be made up of two couples, pairs or dance, but 4 skaters acting as a group.
- Required elements
 - Line Element Sequence.
 - One Travelling element.
 - One Creative element.

Appendix A: Deductions by Discipline

- IF ANY UNFORESEEN EVENTS SHOULD HAPPEN DURING THE CHAMPIONSHIP/ COMPETITION WHICH ARE NOT PROVIDED FOR IN THE WRITTEN REGULATIONS, THE MATTER SHALL BE SETTLED BY THE REFEREE IN THE BEST INTERESTS OF THE SPORT
- WORLD SKATE ATC DEDUCTIONS ARE CURRENT AT THE TIME OF WRITING AND ARE A GUIDE. THE MOST RECENT WORLD SKATE ATC RULE BOOK WILL BE THE AUTHORITATIVE DOCUMENT FOR THE AUSTRALIAN CHAMPIONSHIP.

WORLD SKATE ATC RULE BOOK MAY BE DOWNLOADED FROM THE WORLD SKATE WEB PAGE WWW.WORLDSKATE.ORG

WORLD SKATE DEDUCTIONS

Figure Deductions

Referee		
1	Touch Down on Major Part	1.0
2	Touch Down on Minor Part	0.5
3	Fall or Stop	1.0
4	Incorrect Turn	1.0
5	Costume violation (with opinion of judges) - refer to <i>Rules for Artistic Skating Competitions - General (Official Regulation Artistic - General 2026)</i>	1.0 per Judge per Figure

Appendix A: Deductions by Discipline

Couples Dance Deductions

A deduction of 1.0 point (unless otherwise specified) will be applied to the sum of technical content and artistic impression each time one of the following is executed	
By the Referee	
Style dance: wrong rhythm, rules on the music for the compulsory dance sequence not achieved	1.0 point
No correct BPM for the Style Dance Pattern sequence	1.0 point
More than the allowed separations	1.0 point
Kneeling or laying on the floor more than twice or more than maximum 5 seconds (including beginning and end)	1.0 point
Stopping more than twice or more than maximum 8 seconds (excluding beginning and end) or being separated more than 4m during a stop	1.0 point
Costume violation (with opinion of judges) - refer to Rules for Artistic Skating Competitions - General (Official Regulation Artistic - General 2026)	1.0 point
Time of the program less than the minimum or more than the maximum	0.5 point for each 10 seconds or part thereof
Time from the start of the music and the first movement is more than 10 seconds	0.5 point
Music with inappropriate or expletive lyrics in any language or spoken words (narration) in violation of the General Rules	1.0 point
Skating outside of the designated competition surface or touching against the barrier of the skating surface during the program	0.5 point
Entry and exit the floor not respecting the time allowed	0.5 point
Falls for each skater	1.0 point for first and second fall
For each fall after the second the penalty will increase by another 0.3 (Tots, Minis) and 0.5 (Espoir to Senior) For example, in Espoir to Senior: 1.0 for first and second fall, additional 1.5 for third fall (3.5 total), additional 2.0 for fourth fall (5.5 total), additional 2.5 for fifth fall (8.0 total) etc.	Incremental penalty increases for each subsequent fall after the second: +0.3 For Tots and Minis +0.5 Espoir to Senior
By the Technical Panel	
Missing mandatory element	1.0 point
Illegal elements	1.0 point
Compulsory Dance: the number of opening beats to be used for all dances must not exceed 24 beats of music	0.5 point
Pattern dance: the first step of the following section or the next step of the dance required by the rules is not executed correctly.	0.5 point

Appendix A: Deductions by Discipline

Solo Dance Deductions

A deduction of 1.0 point (unless otherwise specified) will be applied to the sum of technical content and artistic impression each time one of the following is executed	
By the Referee	
Style dance: wrong rhythm, rules on the music for the compulsory dance not achieved, incorrect theme	1.0 point
No correct BPM for the Style Dance Pattern sequence	1.0 point
Kneeling or laying on the floor more than twice or more than maximum 5 seconds (including beginning and end)	1.0 point
Stopping more than twice or more than maximum 8 seconds (excluding beginning and end)	1.0 point
Costume violation (with opinion of judges) - refer to Rules for Artistic Skating Competitions - General (Official Regulation Artistic - General 2026)	1.0 point
Time of the program less than the minimum or more than the maximum	0.5 for each 10 seconds or part thereof
The time from the start of the music and the first movement is more than 10 seconds	0.5 point
Music with inappropriate or expletive lyrics in any language or spoken words (narration) in violation of the General Rules	1.0 point
Skating outside of the designated competition surface or touching against the barrier of the skating surface during the program	0.5 point
Entry and exit the floor not respecting the time allowed	0.5 point
Falls	1.0 point for first and second fall
For each fall after the second the penalty will increase by another 0.3 (Tots, Minis) and 0.5 (Espoir to Senior) For example, in Espoir to Senior: 1.0 for first and second fall, additional 1.5 for third fall (3.5 total), additional 2.0 for fourth fall (5.5 total), additional 2.5 for fifth fall (8.0 total) etc.	Incremental penalty increases for each subsequent fall after the second: +0.3 For Tots and Minis +0.5 Espoir to Senior
By the Technical Panel	
Missing mandatory element	1.0 point
Illegal elements	1.0 point
Compulsory Dance: the number of opening beats to be used for all dances must not exceed 24 beats of music	0.5 point
Pattern dance: the first step of the following section or the next step of the dance required by the rules is not executed correctly	0.5 point

Appendix A: Deductions by Discipline

Free Skating Solo Deductions

A deduction of 1.0 point (unless otherwise specified) will be applied to the sum of technical content and artistic impression each time one of the following is executed	
By the Referee	
Kneeling or laying on the floor more than once or more than maximum 5 seconds	1.0 point
Costume violation (with opinion of judges) - refer to Rules for Artistic Skating Competitions - General (Official Regulation Artistic - General 2026)	1.0 point
Time of the program less than the minimum or more than the maximum	0.5 point for each 10 seconds or part thereof
The time from the start of the music and the first movement is more than 10 seconds	0.5 point
Music with inappropriate or expletive lyrics in any language or spoken words (narration) in violation of the General Rules	1.0 point
Skating outside of the designated competition surface or touching against the barrier of the skating surface during the program	0.5 point
Entry and exit the floor not respecting the time allowed	0.5 point
Falls	1.0 point for first and second fall
For each fall after the second the penalty will increase by another 0.3 (Tots, Minis) and 0.5 (Espoir to Senior) For example, in Espoir to Senior: 1.0 for first and second fall, additional 1.5 for third fall (3.5 total), additional 2.0 for fourth fall (5.5 total), additional 2.5 for fifth fall (8.0 total) etc.	Incremental penalty increases for each subsequent fall after the second: +0.3 For Tots and Minis +0.5 Espoir to Senior
By the Technical Panel	
More than 1 rotation jump or more than 1 jump in the footwork sequence	1.0 point
Missing mandatory element	1.0 point
Illegal element	1.0 point
Mandatory position in a spin element not attempted	1.0 point

Appendix A: Deductions by Discipline

Pairs Deductions

A deduction of 1.0 point (unless otherwise specified) will be applied to the sum of technical content and artistic impression each time one of the following is executed	
By the Referee	
Kneeling or laying on the floor more than once or more than maximum 5 seconds (including beginning and end)	1.0 point
Costume violation (with opinion of judges) - refer to Rules for Artistic Skating Competitions - General (Official Regulation Artistic - General 2026)	1.0 point
Time of the program less than the minimum or more than the maximum	0.5 point for each 10 seconds or part thereof
Time from the start of the music and the first movement is more than 10 seconds	0.5 point
Music with inappropriate or expletive lyrics in any language or spoken words (narration) in violation of the General Rules	1.0 point
Skating outside of the designated competition surface or touching against the barrier of the skating surface during the program	0.5 point
Entry and exit the floor not respecting the time allowed	0.5 point
Falls for each skater	1.0 point for first and second fall
For each fall after the second the penalty will increase by another 0.3 (Tots, Minis) and 0.5 (Espoir to Senior). For example, in Espoir to Senior: 1.0 for first and second fall, additional 1.5 for third fall (3.5 total), additional 2.0 for fourth fall (5.5 total), additional 2.5 for fifth fall (8.0 total) etc.	Incremental penalty increases for each subsequent fall after the second: +0.3 For Tots and Minis +0.5 Espoir to Senior
By the Technical Panel	
Higher number of rotations for lifts (4, 8, 12 rotations lifts)	1.0 point
More than allowed positions for combination contact spins	1.0 point
Higher number of positions for lifts (3 and 4)	1.0 point
More than 1 rotation jump in footwork sequence	1.0 point
Missing mandatory element	1.0 point
Illegal element	1.0 point

Appendix A: Deductions by Discipline

Inline Free Skating Deductions

<p>A deduction of 1.0 point (unless otherwise specified) will be applied to the sum of technical content and artistic impression each time one of the following is executed</p> <p>Deduction</p>	
<p>By the Referee</p>	
Kneeling or laying on the floor more than once or more than maximum 5 seconds	1.0 point
Costume violation (with opinion of judges) - refer to Rules for Artistic Skating Competitions - General (Official Regulation Artistic - General 2026)	1.0 point
Time of the program less than the minimum or more than the maximum	0.5 point for each 10 seconds or part thereof
The time from the start of the music and the first movement is more than 10 seconds	0.5 point
Music with inappropriate or expletive lyrics in any language or spoken words (narration) in violation of the General Rules	1.0 point
Skating outside of the designated competition surface or touching against the barrier of the skating surface during the program	0.5 point
Entry and exit from the floor not respecting the time allowed.	0.5 point
Falls	1.0 point for first and second fall
For each fall the penalty will increase by another 0.5 ie 1.0 for first and second fall, additional 1.5 for third fall (3.5 total), additional 2.0 for fourth fall (5.5 total), additional 2.5 for fifth fall (8.0 total) etc.	Penalty increasing by 0.5 for each and every subsequent fall after the second.
<p>By the Technical Panel</p>	
More than 1 rotation jump or more than 1 jump in the footwork sequence	1.0 point
Missing mandatory element	1.0
Illegal element	1.0
Mandatory position in a spin element not attempted	1.0

Appendix A: Deductions by Discipline

Precision Deductions

By Referee	
Costume / prop violation (with opinion of Judges) - refer to Rules for Artistic Skating Competitions - General (Official Regulation Artistic - General 2026)	1.0
Separations in excess, non-permitted	1.0
Kneeling or laying in the floor more than twice or more than maximum 5 (five) seconds (including beginning and end)	1.0
Late Start (more than 40 seconds)	0.5
Music requirement violations	1.0
Time of the program less than the minimum or more than the maximum	0.5 point for each 10 seconds or part thereof
Skating outside the designated competition surface or touching against the barrier of the skating surface during the program	0.5
Too many skaters on the floor	0.5
By Technical Panel	
Falls	
One skater (each time)	1.0
Two or more skaters at one time	2.0
Maximum deduction per Element	3.0
Non-permitted eg Stationary or Stopping position exceeding 2 seconds within free program OR exceeding 10 seconds at the beginning or the end (see Appendix A for details) - refer to Rules for Artistic Skating Competitions - Precision (Official Regulation Artistic – Precision 2026)	1.0
Illegal Elements/Features	1.0
Missing Elements	1.0
Entry into the rink longer than the permitted time (40 seconds)	0.5
Exit from the floor exceeding 40 seconds after announcement of the scores	0.5
Music with inappropriate or expletive lyrics in any language	0.5
(See Appendix A in Rules for Artistic Skating Competitions - Precision (Official Regulation Artistic – Precision 2026) for specific errors and deductions)	

Appendix A: Deductions by Discipline

Show Deductions

All deductions are given by the Referee	
More than 4 typical precision elements	1.0
Music with inappropriate or expletive lyrics in any language	1.0
Costume violation (with opinion of judges) - refer to <u>Rules for Artistic Skating Competitions - General (Official Regulation Artistic - General 2026)</u>	1.0
When the performance is not Show but Precision	1.0
If elements that are not allowed are included in the program	0.5
Entry into the rink longer than the permitted time (40 seconds)	0.5
Exit from the floor longer than 40 seconds permitted	0.5
More than 15 seconds of music before the first movement	0.5
Time of the program less than the minimum or more than the maximum (This penalty is not listed in the World Skate Manual, but AATC has included it for National categories for consistency with all other disciplines.)	0.5 point for each 10 seconds or part thereof
Props not correctly used	0.5 per incorrect use
Not cleaning the floor according to the rules	0.5
Falls <ul style="list-style-type: none"> - Major (More than one skater for a prolonged time) 1.5 - Medium 1.0 <ul style="list-style-type: none"> o either one skater for a prolonged time; or o down and up for more than one skater - Minor (down and right up for one skater) 0.5 	
Skater leaves the floor during a performance. Refer to 2.5 General Rules in <u>Rules for Artistic Skating Competitions - Show (Official Regulation Artistic – Show 2026)</u>	0.5

Appendix A: Deductions by Discipline

Quartet Deductions

Given by the Referee	
More than 20 seconds for entry onto the rink and the positioning of objects or props	0.5
More than 40 seconds total time from the end of a performance to clear the floor and leave the rink	0.5
More than the maximum allowed jumps or spins	1.0
Kneeling or laying on the floor more than twice or more than maximum 5 seconds (including beginning and end)	1.0
Stopping more than twice or more than maximum 8 seconds (excluding beginning and end)	1.0
Props not correctly used	0.5 per incorrect use
Costume violation (with opinion of judges) - refer to <u>Rules for Artistic Skating Competitions - General (Official Regulation Artistic - General 2025)</u>	1.0
Time of the program less than the minimum or more than the maximum	0.5 each 10 secs or part thereof
The time from the start of the music and the first movement is more than 15 seconds	0.5
Music with inappropriate or expletive lyrics in any language or spoken words (narration)	1.0
Skating outside of the designated competition surface or touching against the barrier of the skating surface during the program	0.5
Entry and exit the floor not respecting the time allowed	0.5
Falls for each skater	1.0
Given by the Technical Panel	
Missing mandatory element	1.0
Illegal elements	1.0